1.1 DJI Fly- RTMP livestream operation steps

Before starting

1. Download and install DJI Fly (v1.4.12 and later versions): Go to various app stores

or DJI official channel for downloading

(https://www.dji.com/cn/downloads/djiapp/dji-fly).

2. Make sure that the app has been connected to Internet, such as 4G/5G signals or Wi-Fi.

3. Confirm that the account has livestream permission for the corresponding platform. If not, the livestreaming codes cannot be obtained, and the RTMP livestream will be unable to work.

4. Make sure that the current platform supports RTMP protocols. Please check the

livestream guideline or contact the customer service of the corresponding platform.

After preparation, please follow the steps below:

1. Power the aircraft and remote controller on, and connect the remote controller to the DJI Fly app. After the connection is successful, "GO FLY" will be displayed on the page (as shown in Fig. 1). Note: When connecting the remote controller to the DJI Fly app, it is necessary to use a USB cable to connect to the aircraft. This step can be omitted for remote controllers with a built-in screen (such as DJI RC Pro and DJI Smart Controller).



Fig. 1

2. Tap "GO FLY > Transmission > Live Streaming Platforms > RTMP" (as shown in

Fig. 2, Fig. 3, Fig. 4).



Fig. 2









3. Enter the livestreaming address and codes obtained from the livestreaming platform in "RTMP Address". For detailed operation steps, refer to the livestream guide or contact the corresponding platform's customer service.

Below is the reference screenshot from the Bilibili platform for obtaining RTMP: Please note that "/" needs to be added between the livestreaming address and livestreaming codes as a transition. If the livestreaming address already ends with a "/", it is not necessary to add another slash mark. For example, In the example, the livestreaming address is:<u>rtmp://10.39.12.189:1935</u>, and the livestreaming code is :livxxxme. The combination is: rtmp://10.39.12.189:1935/livxxxme (as shown in Fig. 6).





4. After entering "RTMP Address", "Livestream Resolution" and "Livestream Bitrate", tap "Start". A countdown "3/2/1" will appear. The livestream will start automatically once the countdown ends. After the livestreaming platform is connected successfully, a red icon will appear on the camera view (as shown in Fig.



